

Swanky Wigglers

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2 per completed caterpillar type

-1 per caterpillar with white stripes

TOTAL

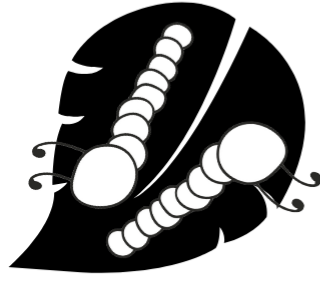
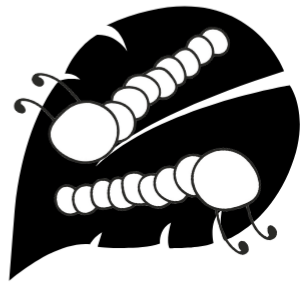
No Throws

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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4



5



- Throw two dice. Choose one die for colour and one for number.
- Colour alternate stripes on one worm in your chosen row or column in your chosen colour.
- Each worm must have stripes of two alternating colours.
- **Two caterpillars on the same leaf may not share a colour.**
- If you can't or don't want to play, cross out a 'No Throw' box.
- The game ends for you when you have crossed out all three no throws.

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2 per completed caterpillar type

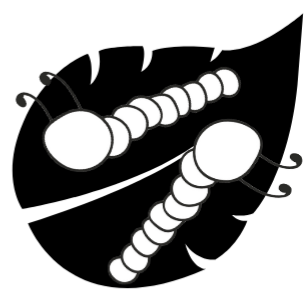
-1 per caterpillar with white stripes

TOTAL

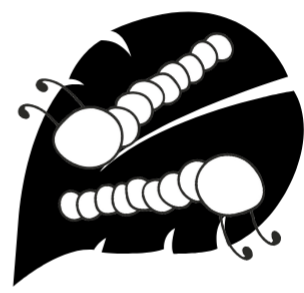
No Throws

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