



Archipelago



Build islands using partially transparent cards

Overview



1-6
players



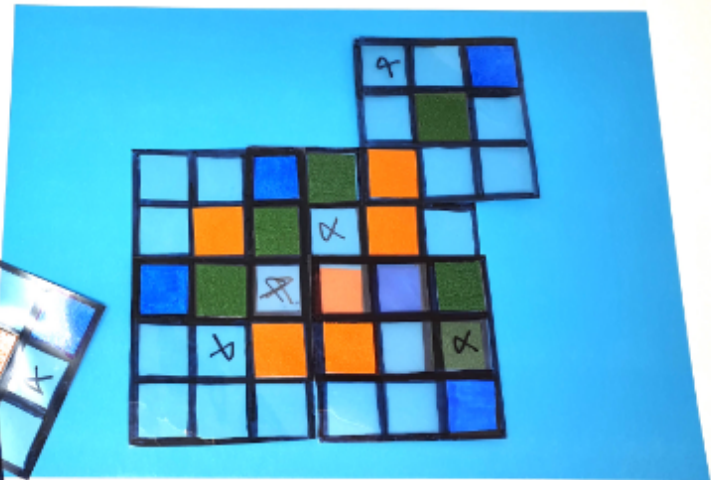
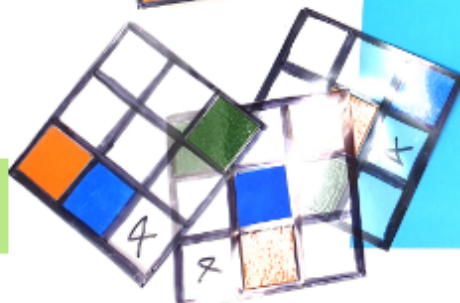
20-30
mins



Age
8+

Build up your archipelago by creating overlapped layers of cards. Cards are partially transparent and partially opaque - enabling you to add new islands or grow existing ones.

Flip, rotate and overlap cards to create an archipelago that scores highly on this game's communal scoring conditions.



Components

- 72 plastic archipelago cards
- 27 scoring cards
- 6 blue player mats

Features

Pick and pass drafting

Simultaneous play

Transparent cards

Variable scoring conditions

How To Play



Select four scoring conditions at random for this game.

Play is simultaneous.



Choose 1 of your 2 archipelago cards to place in your tableau. Cards may be flipped, rotated and may overlap existing cards.



Pass the other card, with a new one from the deck.

Repeat - building up your layered archipelago with each new card.



After 12 rounds, score your archipelago according to the scoring conditions.

Most points wins.