

The Nest

Designed by Ellie Dix

2-5 players | 30 minutes | Age 8+

Aim:

Win leaves by placing your eggs in daring places within the growing nest.

Components

- 1 tree trunk with base to make it stand vertically.
- 5 long sticks
- 20 shorter sticks (twigs)
- 20 pipe cleaners (sprigs)
- 40 eggs in 5 colours
- 45 single leaves (or mix of 1 & 3 leaf counters)

Set up:

- Place the tree trunk into the base.
- Give each player 8 eggs in a single colour and a certain number of twigs and sprigs:
- 4 twigs, 4 sprigs and 8 eggs in a single colour.
- Place the leaves to the side of the tree.
- Randomly select the first player.
- Starting with the first player and proceeding clockwise, each player places one of the long sticks into the tree trunk - in any position/angle.

How to play:

Players take turns to play, beginning with the first player and proceeding clockwise around the table.

On your turn:

- Take a twig or a sprig from your supply and place it in the tree to grow the nest.
 - You may also touch and manipulate twigs and sprigs already in the nest, but you may not remove them from the nest and replace them in new locations.
 - If any egg falls out of the tree, your turn ends immediately and discard your twig or sprig to the box (if it is not secured in the nest).
- Add an egg from your supply to the nest.
 - Your egg must touch the twig or sprig you just added.
 - You may not re-adjust any twig or sprig once you've picked up your egg to place it.
 - You only get one chance to place your egg in the nest. If it falls out, your turn ends immediately.

- If any eggs fall from the nest during your turn. Take them and place them in front of you. You may not continue your turn.
- After the first full round (when every player has placed a twig or sprig and attempted to place an egg in the nest), players can earn bonuses for placing an egg that is the highest egg, lowest egg or furthest egg away from the trunk.
 - At the end of your turn, take a leaf if your newly placed egg is the highest, lowest or furthest from the trunk in the nest.
 - It is possible for a single egg to gain multiple leaves.

End game & scoring:

Play until all players have used up all their twigs and sprigs - that will be 8 full rounds.

The players with the eggs which are highest, lowest and furthest from the trunk each get 3 leaves. It is possible for a single player or even a single egg to trigger multiple bonuses.

To calculate your score, count up your leaves and subtract the number of eggs in front of you.

The player with the highest score wins. In the case of a tie, the tied player with the highest egg wins.