

# THE NEST

A nest-building dexterity game

## OVERVIEW

On your turn:

1. Place a twig or a sprig into the nest.
2. Balance an egg touching the twig or sprig.

Score points if your egg is the highest, lowest or furthest from the tree trunk.

But take care. Don't knock any eggs out of the nest!



2-5  
players



30  
mins



Age  
8+

## COMPONENTS

- 1 tree trunk + base
- 5 long sticks
- 20 shorter sticks (twigs)
- 20 pipe cleaners (sprigs)
- 40 eggs
- 45 leaves

## FEATURES

Fabulous table  
presence

High tension

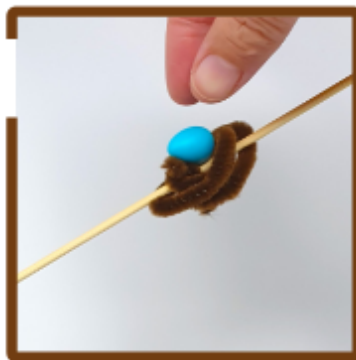
Game grows  
as you play

## HOW TO PLAY



On your turn place a rigid twig or a bendy sprig from your supply into the tree to form part of the nest.

You may touch other twigs and sprigs to help you.



Now place one of your eggs in the nest, touching the twig or sprig you just added.

If you knock any eggs out of the tree your turn stops and you keep the eggs in front of you.



When your newly placed egg is the highest, lowest or furthest egg from the tree trunk, take a leaf.

Leaves will score points.



The game ends after 8 rounds. The players with the highest, lowest and furthest egg from the trunk each get 3 leaves.

Count up your leaves & subtract your eggs. Highest score wins!

Designer: Ellie Dix

Contact: [ellie@thedarkimp.com](mailto:ellie@thedarkimp.com)