

Watch Me!

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3-5 players | 30 minutes | Age 7+

Aim:

Bid high to gain the most points from tower building, but don't be too gung-ho... your project might tumble.

Components

- 5 bags of 20 identical components
- 16 (probably more) challenge cards
- Coins (not sure how many)
- 30 second timer
- 5 screens
- First player token

Set up:

- Give each player a set of components, a screen and 10 coins. Players put their coins behind their screen.
- Put the remaining coins in a pile in the centre of the table.
- Shuffle the challenge cards.
- Randomly decide who will be the first player and give them the first player token

How to play:

On each round:

- The active player flips the top card of the challenge deck.
- Without testing out how components stack/balance, the active player chooses which components they will use in this 30 second challenge and puts the others aside.
- The timer is set and the active player builds a tower to the specification on the challenge card, using all their selected pieces.
- When the timer goes off they must stop.

- If they do not complete the challenge within the time, all the other players get the number of coins shown on the top of the card. The round ends here.
- If they have successfully completed the challenge within the time, move to the next step.
- All other players now bet a number of coins of their choice - from 1 to 5.
- Other players now select the components they will use. They must select at least one more component than the active player.
- Set the 30 second timer and all these players now attempt the challenge.
- When the timer goes off they must stop.
 - Any player who has successfully completed the challenge doubles their stake - taking coins from the general supply.
 - Any player who fails the challenge forfeits their stake and gives it to the active player.
- Play passes clockwise. The next player now becomes the active player for the next round.

End game & scoring:

The game ends after each player has been the active player 2 or 3 times. The player with the most coins wins.