Pebbles to Potions

Control the cauldrons!

2-5 players | 20 mins | Age 5+

Overview

Win potions by making sure they contain more of your pebbles than anyone else's.

Choose the right dice and perfect your timing to gain control of the cauldrons.

Components

- 3 cauldrons
- 48 pebbles (12 in each of 4 colours)
- 10 cards
- 3 custom dice
- 15 potions

Features

Area control | Dice selection | Power cards

How to Play

On your turn, roll the three dice and choose one of them.

Dice let you add pebbles to cauldrons or empty a cauldron.

For example, a die face showing the green cauldron and two pebbles lets you add two of your pebbles to the green cauldron.

You're trying to get the most pebbles in a cauldron.

Use a die with a cross to empty a cauldron of your choice.

The player with the most pebbles of their colour in the cauldron takes a potion.

If you empty a cauldron on your turn, take a card. This gives you a bonus for a future round.

When one cauldron has no potions left, the game ends. Most potions wins!

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