



Hotfoot



Hunt for items that meet conditions and avoid losing challenges

Overview

Players search for an item that best fits a growing number of categories.

Can you find an item that is mainly blue, edible, can be balanced on a finger and has a hole in it?

Avoid being the weakest in each category to win the round.

Components

- 54 cards
- 30-second timer with buzzer

Features

Speed searching in your home

Avoid last place

Physical tasks with objects



How to Play



Flip a card. Players have 30 seconds to find an item that meets the conditions on the card.



Flip another card. Players may keep their item OR swap it for a different one.

Repeat until you have one fewer cards than players in the game.



Starting with the final card, the player with the weakest item for this category is knocked out.



Repeat for earlier cards until there's only one player standing. They win the card.

First to three cards wins.