



Sketchington



You can't see what they're drawing. So start talking.

Overview

Sketchington is a cosy co-operative communication game.

Together you bring a little town to life, one panel at a time, without ever seeing what your neighbours are drawing.

Each round, cards tell you what the town needs: things that stretch across the panels and things to scatter through them. Draw your pieces, slot them into the frame, and reveal the whole picture at once.

Components

- 120 cards
- 6 pens
- 1 frame
- 12 drawing panels

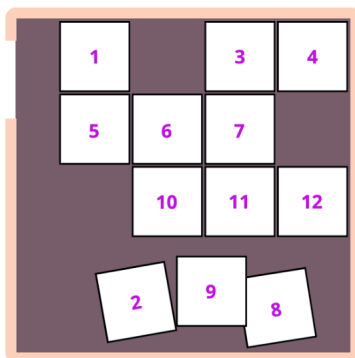
Features

Communication

Drawing

Cooperative play

How to Play

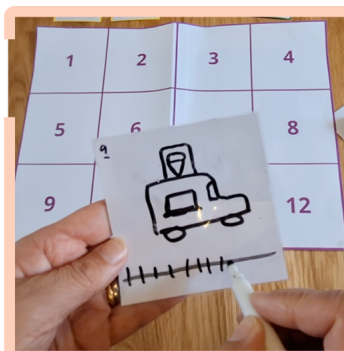


Share the panels out. No player may have two panels that share an edge.



Reveal the cards which tell you what you need to draw as a group.

Each player also has a story card with a personal drawing objective, which they keep secret.



Set the timer.

Players discuss which panels should contain which elements.

All players must finish one panel and place it face down in the frame before moving to the next.



When everyone has finished their final panel, reveal the whole picture.

The more objectives you meet the more complicated the next round gets!

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