



Wild Cargo

Lost animals, loaded trucks, happy endings.

Overview

The animals have all got lost and ended up far from home. You must go and collect them, then return them to their home National Parks.

Some animals need to be transported further than others, but they will give you more points at the end of the game.

Plan your route, manage your truck and take the animals home.

Components

- 1 board
- 5 player boards
- 72 cards
- 24 bonus tokens
- 5 trucks
- First player token

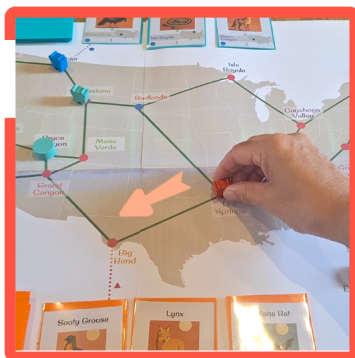
Features

Pick up and deliver

Bonus actions

Action points

How to Play



Each turn you have three actions.

You may **MOVE** from one park to a connected park.

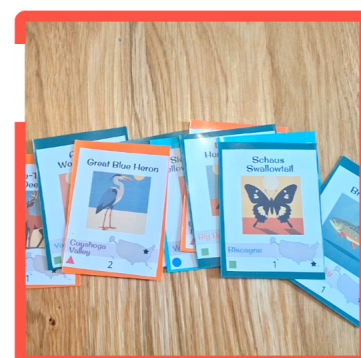


If you are in one of the three pick-up locations, you may **PICK UP** an animal card from that location and put it in your truck.



When you reach a park shown on one of your animal cards, you may **DROP OFF** that animal... putting it in your scoring pile.

If you're the first player to drop off here, you take the bonus token



When one player has delivered their 10th animal, the game will soon end.

The player with the most points on delivered animals wins.

